

NAME

`ares_version` – Get the version number of the library

SYNOPSIS

```
#include <ares.h>
```

```
const char *ares_version(int *version)
```

DESCRIPTION

The **ares_version(3)** function gets the library version as a string and optionally as an integer stored in the *version* argument. If you pass a NULL, no integer is attempted to be returned.

The integer is built up as 24bit number, with 8 separate bits used for major number, minor number and patch number. This makes a version string such as 1.2.3 will be returned as the hexadecimal number 0x010203 (decimal 66051).

SEE ALSO

ares_init(3), **ares_library_init(3)**